

# Victoria Martynenko

—  
3D Artist

## Contacts

+447578100561

i.v.v@live.com

## Links

[Portfolio](#)

[Behance](#)

[LinkedIn](#)

## Skills

Autodesk 3ds Max

Adobe Photoshop

Corona Render

Vray

Marvelous Designer

Forest Pack

Substance Painter

ZBrush

## Languages

English

Ukrainian

Russian

## Hobbies

I like drawing, listening to music, and reading new scientific research on various topics.

## Profile

I am a visualiser who focuses on high-quality and photorealistic work.

Constantly improving my skills to create an attractive, realistic, and salable image. I have a responsible approach, perseverance, and attention to details because I love my job.

I have experience in freelance and in the office in a team.

## Employment History

### 3D visualisation/modeling, Freelance

2016 - 2021

I have worked with an architect, for architectural design and furniture manufacturing companies.

Responsibilities:

- Interior visualisation of private apartments and office premises according to the terms of reference from the architect;
- Interior visualisation based on references or wishes of the clients;
- Furniture modeling;
- Create textures from photos;
- Exterior visualisation;
- Final rendering with post-processing in Photoshop.

### 3D Artist, Digital Partners Global

MARCH 2021 - JULY 2021

Responsibilities:

- Interior visualisation for VR tour applications;
- Creation of low-poly interior models for VR tours;
- Modeling low-poly houses for masterplans;
- Creation of streets and parks for masterplans;
- Modeling of objects and locations with UV unwrapping;
- Floorplans.

## Education

Software Engineer, Department of Technical cybernetics, Dnipropetrovsk National University of Railway Transport, Dnipro, Ukraine

2008 - 2013

## Courses

Computer graphics and design (2D Graphics and Layout using Photoshop, Illustrator, InDesign; Create static web pages using HTML and CSS, UI/UX basics; 3D Graphics), Branch of the Computer Academy "STEP", Dnipro, Ukraine

2011 - 2013